

CONSTRUCTION DETAIL				CONSTRUCTION DETAIL (CONTINUED)			
Element	Cd.	Ch.	Description	Element	Cd.	Ch.	Description
Style	36		Camp				
Model	01		Residential				
Grade	03		Average				
Stories	2		2 Stories				
Occupancy	1			MIXED USE			
Exterior Wall 1	14		Wood Shingle	Code	Description		Percentage
Exterior Wall 2				1013	1 Fam Water		100
Roof Structure	03		Gable/Hip				
Roof Cover	01		Metal/Tin				
Interior Wall 1	02		Wall Brd/Wood				
Interior Wall 2				COST/MARKET VALUATION			
Interior Flr 1	09		Pine/Soft Wood	Adj. Base Rate:			55.16
Interior Flr 2							79,982
Heat Fuel	01		Coal or Wood	Net Other Adj:			5,000.00
Heat Type	01		None	Replace Cost			84,982
AC Type	01		None	AYB			1920
Total Bedrooms	03		3 Bedrooms	EYB			1973
Total Bthrms	1			Dep Code			A
Total Half Baths	0			Remodel Rating			
Total Xtra Fixtrs				Year Remodeled			
Total Rooms	5		5 Rooms	Dep %			40
Bath Style	02		Average	Functional ObsInc			0
Kitchen Style	01		Old Style	External ObsInc			0
				Cost Trend Factor			1
				Condition			
				% Complete			
				Overall % Cond			60
				Apprais Val			51,000
				Dep % Ovr			0
				Dep Ovr Comment			
				Misc Imp Ovr			0
				Misc Imp Ovr Comment			
				Cost to Cure Ovr			0
				Cost to Cure Ovr Comment			

OB-OUTBUILDING & YARD ITEMS(L) /XF-BUILDING EXTRA FEATURES(B)												
Code	Description	Sub	Sub Descript	L/B	Units	Unit Price	Yr	Gde	Dp Rt	Cnd	%Cnd	Apr Value
WDK	WOOD DECK			L	196	12.00	2003		0		50	1,200
FPL3	2 STORY CHIN			B	1	4,000.00	1973		1		100	2,400

[illegible]

BUILDING SUB-AREA SUMMARY SECTION

<i>Code</i>	<i>Description</i>	<i>Living Area</i>	<i>Gross Area</i>	<i>Eff. Area</i>	<i>Unit Cost</i>	<i>Undeprec. Value</i>
BAS	First Floor	786	786	786	55.16	43,356
CAN	Canopy	0	16	3	10.34	165
FEP	Porch Enclosed Finished	0	250	175	38.61	9,653
FOP	Porch Open Finished	0	84	17	11.16	938
FUS	Upper Story Finished	420	420	420	55.16	23,167
PRS	Piers	0	1,036	0	0.00	0
UST	Utility, Storage Unfinished	0	270	41	8.38	2,262
WDK	Deck Wood	0	78	8	5.66	441

<i>Ttl. Gross Liv/Lease Area:</i>		1,206	2,940	1,450		84,982

